## **Appendix D: Character Sheet**

## SHOOTING IRON

Name:			_ Player Name:
Class:			_ Level:
	Score	Modifier	
Strength			
Intelligence			
		<u></u>	
Constitution			
Charm			
Hit Points:	Grit B	Sonus:	<b>Defense (</b> Base value +DEX mod <b>):</b>
To Hit: Base	_ Rang	ed (+DEX mo	d) Melee (+STR mod)
Class Abilities:			
	,		
Skills (starting skil	ls = 4 +IN	T mod <b>):</b>	
Description:			
Equipment:			